

SIMPLE OVERCALLS
 1 level _____ to _____ HCP (usually)
 often 4 cards very light style
RESPONSES
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv Weak

JUMP OVERCALLS
Strong **Intermediate** Weak

OPENING PREEMPTS - 3/4 Bids
 Vul: Sound Light Very Light
 NVul: Sound Light Very Light
NAMYATS **Other:** _____

SPECIAL DOUBLES
 After Overcall **Penalty**
 Negative thru _____
 Responsive thru _____ Maximal
Support: DBL thru **ReDBL**
 Card-showing Min Offshape T/O _____

DIRECT CUEBID Over Minor Major

Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>
Top/Bottom	<input type="checkbox"/>	<input type="checkbox"/>

SLAM CONVENTIONS
 4♣ Gerber: RKC 3014 RKC 1430 Gerber Roman
 4NT Blackwood: RKC 3014 RKC 1430 Blackwood 5NT GSF

Interference over 4♣, 4♦, 4NT
 DOP1 D1PO DEPO level _____ ROP1 R1PO level _____

LEADS (circle card led, if not in PURPLE)

Versus Suits	Versus NoTrump
Xx xxxX	Xx Xxxx
xxX xxxXx	Xxx xxxXx
AKx T9x	AKJx AQJx
KQx KJTx	AJT9 AT9x
QJx KT9x	KQJx KQT9
JT9 QT9x	QJTx QT9x
KQT9	JT9x T9xx

LENGTH LEADS:
 4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS
 Direct: _____ to _____ Systems on
Conv. _____
 Balancing: _____ to _____
 Jump to 2NT: Minors 2 Lowest
Conv.

DEFENSE VS NOTRUMP
 vs Weak _____ Conv _____
 vs Strong _____ Conv _____

Direct Seat	Balance Seat
2♣ _____	_____
2♦ _____	_____
2♥ _____	_____
2♠ _____	_____
DBL _____	_____

OVER OPPONENT'S T/O DOUBLE
 New Suit Forcing: 1 Level 2 Level
 Jump Shift: Forcing Inv weak
 Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other: _____

vs Opening Preempts Doubles Is
 Takeout Thru _____ **Penalty**
Conv. Takeout: _____
Lebensohl 2 NT Response
Other: _____

Names

GENERAL APPROACH
STANDARD AMERICAN **STRONG CLUB** **FORCING CLUB**
TWO OVER ONE: Game Forcing: Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ **Natural 2 Bids** **Other**

NOTRUMP OPENING BIDS

1NT
 _____ to _____ 3♣ _____
 _____ to _____ 3♦ _____
 5 Card Major common: 3♥ _____
 System on over _____ 3♠ _____
 2♣ Stayman **Puppet**
 2♦ **Transfer to** ♥ 4♦/4♥ **Transfer**
Forcing Stayman **Smolen**
 2♥ **Transfer to** ♠ **Lebensohl** (____ denies)
 2♠ _____ **Neg. Double** _____
 2NT _____ **Other:** _____

2 NT _____ to _____
 2 NT Minors _____ to _____
Puppet Stayman
Transfer Responses
Jacoby **Texas**
Other _____
 3♠ _____
 3NT _____ to _____
Gambling **ACOL**
Kantar

MAJOR OPENING
 Expected Min. Length 4 5
 First and Second Seat
 Third and Fourth Seat

MINOR OPENING
 Expected Min. Length 4 3 **NF**
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv **Weak**
 After Overcall: Force Inv **Weak**
 Conv. Raise: 2NT 3NT **Splinter**
Other: _____
 1 NT: **Forcing** **Semi-Forcing**
 2 NT: Forcing Inv. _____ to _____
 3 NT: _____ to _____
Drury **Reverse** **2-Way** **Fit**
Other: _____

RESPONSES
 Double Raise: Force Inv **Weak**
 After Overcall: Force Inv **Weak**
 Forcing Raise: **J/S** **In Other Minor**
Single Raise: **Other:** _____
 Frequently bypass 4 + ♦
 1NT/1♣ _____ to _____
 2 NT Forcing Inv. _____ to _____
 3 NT _____ to _____
Other: _____

DESCRIBE RESPONSES/REBIDS

2♣ _____ to _____ HCP
 Strong **Other** _____
 2♦ Resp: Neg Waiting 2♥ Neg

2♦ _____ to _____ HCP
 Natural: Weak **Intermediate** **Strong** **Conv.**
 2♥ _____ to _____ HCP
 Natural: Weak **Intermediate** **Strong** **Conv.**
 2♠ _____ to _____ HCP
 Natural: Weak **Intermediate** **Strong** **Conv.**

CONVENTIONAL CALLS: **New Minor Forcing** **Two Way NMF**
Checkback Stayman **XYZ** **Other:** _____
Weak Jump Shifts: In Comp **Not In Comp.** _____
Fourth Suit Forcing: 1 Round **Game Force** **Unusual vs Unusual**
Rosenkaranz: DBL **Reverse** **Other:** _____

2NT Force **New Suit NF**
 2NT Force **New Suit NF**
 2NT Force **New Suit NF**